

2012 CGA Challenge League - Round 12-1

Games Played to date = 79 / 103 = 77% **Deadline to submit game results: Feb 07 2012 /midnight ET**
 Days Left = 3

* The game is scheduled.

Game Schedule: - Now a separate report. See league reports.

? Game has been played but not reported

def - Means the game is lost by default.

H = 3 Means handicap is 3 stones

See end of report for the rules summary .

A Dragon

50 min. byo yomi - 25 Stones/12 Min, Komi = 6.5

Schedule for Division A (CLIG Dragon)

Best of 3 Bill Lin wins 2-0

| | | | | | | | |
|---|------|--------------------------------------|---|---|---|---|---|
| 1 | 3796 | Lin, Bill (Tianyu) billlin | 7- dan (602) Vancouver Time zone= -3 | 2 | 2 | * | 4 |
| 2 | 1183 | Li, Xianyu karakusa | 7- dan (619) Nepean Time zone= 0 | 1 | 1 | * | 2 |

A-1 Dragon Slayers

45 min. byo yomi - 25 Stones/10 Min, Komi=6.5

| | | | | | | | | | | |
|---|------|------------------------------------|---|---|---|---|---|---|---|---|
| 1 | 308 | Gourdeau, Daniel goseki | 6 dan (538) Quebec Time zone= 0 | █ | 1 | 1 | 2 | 2 | 6 | |
| 2 | 3485 | Campagnie, Remi ikami | 6 dan (538) Montreal Time zone= 0 | 2 | █ | 2 | 2 | 2 | 1 | 9 |
| 3 | 3933 | Zhang, Peter peterzhang | 6 dan (535) Richmond Time zone= -3 | 2 | 1 | █ | 2 | 1 | 6 | |
| 4 | 1033 | Chadwick, Norman Momiji | 6- dan (510) Vancouver Time zone= -3 | 1 | 1 | 1 | █ | 2 | 1 | 6 |
| 5 | 1261 | Sedgwick, James Sedgwick | 6 dan (552) Toronto Time zone= 0 | 1 | 1 | 2 | 1 | █ | 1 | 6 |
| 6 | 3621 | Gan, Jianing hkkeen | 7+ dan (695) Windsor Time zone= 0 | | 2 | | 2 | 2 | █ | 6 |

A-2

45 min. byo yomi - 25 Stones/10 Min, Komi=6.5

| | | | | | | | | | |
|---|------|--|--|---|---|---|---|---|---|
| 1 | 3340 | Huang, Andrew Mariosbank / | 5+ dan (481) Boonton Twp., Time zone= 0 | █ | * | 2 | 1 | | 3 |
| 2 | 3016 | Cheng, Wei (The Water) Dogbert | 5 dan (455) Edmonton Time zone= -2 | * | █ | 1 | 1 | 2 | 4 |
| 3 | 4124 | Chen, Yingzhi Yingzhi | 5 dan (457) Ottawa Time zone= 0 | 1 | 2 | █ | 1 | 2 | 6 |
| 4 | 4130 | Ye, Aaron hyperbeam7 | 5 dan (465) Cupertino, CA Time zone= -3 | 2 | 2 | 2 | █ | 2 | 8 |
| 5 | 3430 | Wolf, Oliver sinsai | 5 dan (428) Thorold Time zone= 0 | | 1 | 1 | 1 | █ | 3 |

A-3

45 min. byo yomi - 25 Stones/10 Min, Komi=6.5

| | | | | | | | | | |
|---|------|---|---|---|---|---|-----|-----|---|
| 1 | 3349 | Skibinsky, Clayton deathly | 4 dan (348) Calgary Time zone= -2 | ■ | 1 | 1 | def | def | 2 |
| 2 | 4172 | Nagarathinam, Thanush Thanush | ? 4 dan (320) Toronto Time zone= 0 | 2 | ■ | 2 | 2 | 1 | 7 |
| 3 | 4162 | Withers, Colin eddy | ? 3 dan (250) St. Johns Time zone= 3 | 2 | 1 | ■ | ? | 1 | 4 |
| 4 | 3907 | Rousseau, Clément clemgo | 2 dan (155) Montreal Time zone= 0 | 2 | 1 | ? | ■ | 1 | 4 |
| 5 | 3874 | Bilodeau, Vincent Tetriste | 2+ dan (181) Sherbrooke Time zone= 0 | 2 | 2 | 2 | 2 | ■ | 8 |

A-4

45 min. byo yomi - 25 Stones/10 Min, Komi=6.5

| | | | | | | | | | |
|---|------|--------------------------------------|--|---|---|---|---|---|---|
| 1 | 4089 | Binette, Vincent LeFarceur | 1 dan (54) Montreal Time zone= 0 | ■ | 1 | 2 | * | 1 | 4 |
| 2 | 3260 | Aihara, Kunio fivekiller | 1 kyu (-15) New Time zone= -3 | 2 | ■ | | 1 | 1 | 4 |
| 3 | 3551 | Homier, Ram Raam | 1 dan (40) Sherbrooke Time zone= 0 | 1 | | ■ | 1 | 2 | 4 |
| 4 | 3002 | Adria, Tony TonyAdria | 2- dan (107) Edmonton Time zone= -2 | * | 2 | 2 | ■ | 1 | 5 |
| 5 | 4092 | Genest, Pierre-Etien pegen | 1 kyu (-51) Montreal Time zone= 0 | 2 | 2 | 1 | 2 | ■ | 7 |

A-5

45 min. byo yomi - 25 Stones/10 Min, Komi=6.5

| | | | | | | | | | |
|---|------|-------------------------------------|--|---|---|---|---|---|---|
| 1 | 4126 | Li, Shihui Sylvia | ? 1 dan (51) Edmonton Time zone= -2 | ■ | 2 | 2 | 2 | 2 | 8 |
| 2 | 3422 | Carlstrom, Dennis dencarl | 1 kyu (-84) Peterborough Time zone= 0 | 1 | ■ | 2 | 2 | 2 | 7 |
| 3 | 3883 | Kaake, Joel kokorokoro | 1 kyu (-91) Vancouver Time zone= -3 | 1 | 1 | ■ | 2 | 2 | 6 |
| 4 | 4024 | St. Pierre, Paul Ranger09 | 1 kyu (-3) Gatineau Time zone= 0 | 1 | 1 | 1 | ■ | 1 | 4 |
| 5 | 3791 | Harding, Cameron Fogel | 2 kyu (-125) Ottawa Time zone= 0 | 1 | 1 | 1 | 2 | ■ | 5 |

B-1

45 min. byo yomi - 25 Stones/10 Min, Komi=6.5

| | | | | | | | | | |
|---|------|--|--|---|---|---|---|---|---|
| 1 | 3614 | Ruggles, Nicholas Goqc | 1 kyu (-100) Gatineau Time zone= 0 | ■ | | | 2 | | 2 |
| 2 | 3824 | Poselentsev, Grigory (Greg) nay4OK | 1 dan (46) Montreal Time zone= 0 | | ■ | | | | 0 |
| 3 | 3443 | Hammond-Thrasher, Chris cht | 2 kyu (-166) Edmonton Time zone= -2 | | | ■ | 1 | 2 | 3 |
| 4 | 4117 | Wonder, Philip kyurious | 3 kyu (-203) Dundas Time zone= 0 | 1 | | 2 | ■ | 2 | 5 |
| 5 | 3434 | Sparx, Zaccary krinid | 4 kyu (-310) Mississauga Time zone= 0 | | | 1 | 1 | ■ | 2 |

B-2

45 min. byo yomi - 25 Stones/10 Min, Komi=6.5

| | | | | | | | | | |
|---|------|---|--|---|---|---|---|---|---|
| 1 | 3667 | Mazur, Dorota dorota | 4 kyu (-338) Toronto Time zone= 0 | ■ | ? | 1 | 1 | 2 | 4 |
| 2 | 3154 | Dubina, Drew marubaru | 5 kyu (-487) Edmonton Time zone= -2 | ? | ■ | | | | 0 |
| 3 | 4152 | Côté-Bonneau, Vincent krazyV | 5 kyu (-450) Chicoutimi Time zone= 0 | 2 | | ■ | 1 | 1 | 4 |
| 4 | 1271 | Stimpson, Nikolas James Nikolas73 | 4 kyu (-313) Port Coquitlam Time zone= -3 | 2 | | 2 | ■ | 2 | 6 |
| 5 | 3717 | Mennie, Matthew MarcoRosso | 5 kyu (-410) London Time zone= 0 | 1 | | 2 | 1 | ■ | 4 |

B-3

45 min. byo yomi - 25 Stones/10 Min, Komi=6.5

| | | | | | | | | | | |
|---|------|--|---|---|---|---|---|---|---|---|
| 1 | 4093 | Gervais, Antoine BadPotato | 4 kyu (-375) Longueuil Time zone= 0 | ■ | 2 | | | 2 | 2 | 6 |
| 2 | 3065 | Lewchuk, Michael Shadowplay | 5 kyu (-411) Edmonton Time zone= -2 | 1 | ■ | 1 | | 1 | | 3 |
| 3 | 4165 | Gagnier, Jean-François Leyleth | 6 kyu (-550) Montreal Time zone= 0 | | 2 | ■ | 1 | 1 | 1 | 5 |
| 4 | 3866 | Guay, Sebastien Sebastien | 7 kyu (-670) St. Georges de Time zone= 0 | | | 2 | ■ | | 1 | 3 |
| 5 | 3607 | Siu, Tung 4gatineau | 4 kyu (-350) Gatineau Time zone= 0 | 1 | 2 | 2 | | ■ | | 5 |
| 6 | 4185 | Fradette-roy, Olivier Rocas | 4 kyu (-350) Gatineau Time zone= 0 | 1 | | 2 | 2 | | ■ | 5 |

C-1

45 min. byo yomi - 25 Stones/10 Min, Komi=6.5

| | | | | | | | | | |
|---|------|--------------------------------------|---|---|---|---|---|---|---|
| 1 | 4040 | Williams, Scott grumposaur | 8 kyu (-766) Calgary Time zone= -2 | ■ | 2 | 2 | 2 | 2 | 8 |
| 2 | 3673 | Robinson, Al alrobin | 9 kyu (-831) Ottawa Time zone= 0 | 1 | ■ | 1 | 1 | 2 | 5 |
| 3 | 4028 | Albert, Kevin Monoy | 8 kyu (-759) Sherbrooke Time zone= 0 | 1 | 2 | ■ | 1 | 1 | 5 |
| 4 | 3646 | Chapeskie, Wayne waynec | 9 kyu (-893) Victoria Time zone= -3 | 1 | 2 | 2 | ■ | 2 | 7 |
| 5 | 4127 | Landry, Andy Andyka | 10 kyu (-950) Drayton Valley Time zone= -2 | 1 | 1 | 2 | 1 | ■ | 5 |

H-1 Handicaps - (1 less than rank difference)

45 min. byo yomi - 25 Stones/10 Min, Komi=6.5

| | | | | | | | | | | | |
|---|------|-------------------------------------|---|-----------|-----------|---|---|-----------|-----------|---|---|
| 1 | 3035 | Elliott, Chuck leagueman | 3 dan (252) Edmonton Time zone= -2 | ■ | 2 H= 8 | | | 2 H= 8 | 2 H= 8 | 6 | |
| 2 | 3646 | Chapeskie, Wayne waynec | 9 kyu (-893) Victoria Time zone= -3 | 1 H= 8 | ■ | 2 | | 2 | 2 | 7 | |
| 3 | 3902 | Lau, Princeton redpyl | 11 kyu (-1067) Calgary Time zone= -2 | | 1 | ■ | | 1 | | 2 | |
| 4 | 4019 | Trenchard, Wayne wayneO | 13 kyu (-1255) Cornwall Time zone= 0 | | | | ■ | | | 0 | |
| 5 | 4127 | Landry, Andy Andyka | 10 kyu (-950) Drayton Valley Time zone= -2 | 1 H= 8 | 1 | 2 | | ■ | 2 | 6 | |
| 6 | 3746 | Whone, Michael microfiche | 10 kyu (-1000) Barrie Time zone= 0 | 1 H= 8 | 1 | | | 1 | ■ | 3 | |
| 7 | 4198 | Meindl, Rolf meindl | 11 kyu (-1050) Toronto Time zone= 0 | | | | | | | ■ | 0 |

Rules follow ... ->

How games are scheduled and reported

Scheduling

Players contact others in their league and arrange dates and times to play. Email address available on **Contact Information** report. **Players are expected to make sufficient effort to schedule and play all their games.**

Players not responding to emails or lacking in effort to complete games may face eviction. If you have no time to play then say so. If you have a special problem then you must tell the league manager.

Reporting the Schedule

Once a game is scheduled the date and time (EST, Ontario/Quebec time) must be emailed immediately to the league manager for posting. Others are interested to watch. Helps players remember their own game schedules.

Meet in Canadian Room

The players meet in the **Canadian room** on KGS at the specified time.

No Shows

Wait about 30 minutes. Send an email to your opponent after 15 minutes. Maybe he forgot.

You have a choice to reschedule the game or claim a default win (2 points). A default game will not count in the ratings. Every round games are missed for various reasons. We simply accept this. The person who defaults gets no points for the game missed instead of 1 or 2 if it had been played. A default win must be requested with an email and CC to the player who defaulted. Defaults will only be awarded to games that were scheduled. This alone is a good reason for reporting the game schedule.

Warning: Under no circumstances should a player criticize the other player's behaviour. Your job is to report the offense, not be judge, jury or executioner. Be respectful in all cases. Any offense will result in the offending player sitting out the next round.

Handicaps

No handicap in regular leagues. Handicaps are only allowed in the H-1, H-2, etc. leagues. Report handicaps.

The recommended is 1 stone less than the rank difference. The lower ranked player should choose the smallest handicap that gives him a chance to win. That way his rating will advance much faster.

Playing the Game

Higher positioned player in the ladder plays white with 6.5 komi always. Who plays white can be changed by agreement but not the komi or the playing time or the byo-yomi time.

Points Awarded

Winner gets 2 points. Loser 1 point and 0 points if game not played at all.

At the end of the round the players are sorted by their score. Winner advances above player in next higher league. If tie then the winner is the one highest on the ladder. New players joining in will of course disturb the pattern somewhat. All results contribute to ratings. To speed the advancing rate and increase the opportunity to play different players the league manager may advance 2 players instead of 1.

Submitting Game Result by email

Winner **emails result** to league manager right after the game (NOT A WEEK LATER, please).

Put result in subject line. eg. **C-1, 2 Smith def. 4 Jones** (use last name, not KGS ID)

There is no use to provide date, time, resignation or point difference. If the result is not emailed in the "Current Round" report will show a **?** where the result should be in the following days.

Dropping Out

If you must drop out try to do so at the end of the round. The worst time to drop out is in the middle of a round when games have been played. Think out your schedule at the beginning. However, if you must drop out let the league manager know immediately. Do not react by ignoring pleas from players to play a game. You will be removed. You can get back in later, perhaps even, on the next round.

The Most Important Rules: -->

The Most Important Rules

You are expected to schedule and play your own games. You schedule by emailing and agreeing on a time and date.. Do not just go to the Canadian Room on KGS and expect to find your opponents waiting for you.

Be aware of time zone differences. They are all posted in your league "**Current Round**" report

You are expected to play all your games.

Example: If a one dan is in a league with several 1 kyu players. He knows he can defeat them and so he is not motivated to play those games. They claim default wins as allowed and in the next round he drops further behind and may find himself playing with 2 or even 3 kyu players. **The situation gets worse.** The only way the league can work well is if everyone tries to play all of their games starting on week one. **Do not be selfish.** Make it work for everyone. I do not want to evict you.

Young Players

If you are young, say 9, 10 or 11 years old it is advisable that a parent be responsible for scheduling your games and reminding you to play them.